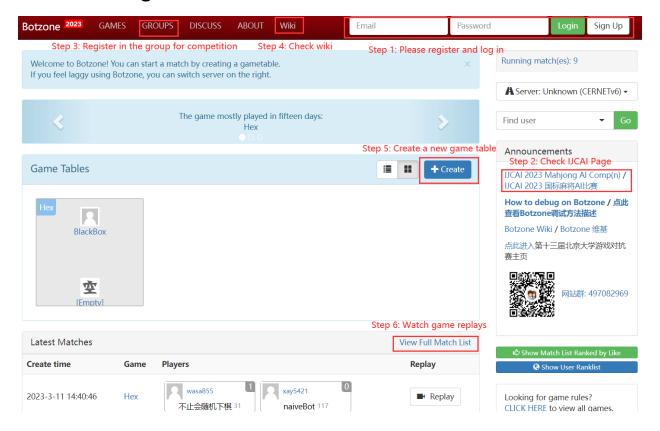
Botzone Guide for IJCAI 2023 Mahjong AI Competition

Competition Timeline

Please pay close attention to announcements on our official webpage and group page, or join our WeChat group to get immediate notification.

Website Usage



View Competition Main Page

Sample AI can be downloaded here.

Get Started

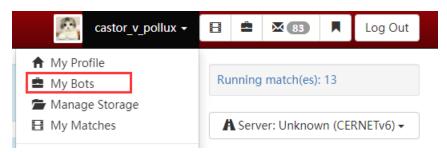
- Click here to see how to use Botzone to join IJCAI 2023 Mahjong Al Competition.
- Download sample program and submit to create your first Mahjong bot on Botzone!
- Learn about basic rules of Mahjong and detailed input/output format of bots through our wiki page.
- · Frequently asked questions

Tips to be stronger

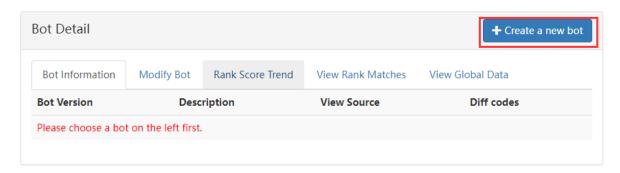
- Learn more about Mahjong Competition Rules (MCR) through official documentation.
- We have released the code of our judge program for Mahjong and the FanCalculator library for Mahjong scoring rule.
- · We provide game datasets from strong Als for participants to use.

To add a bot

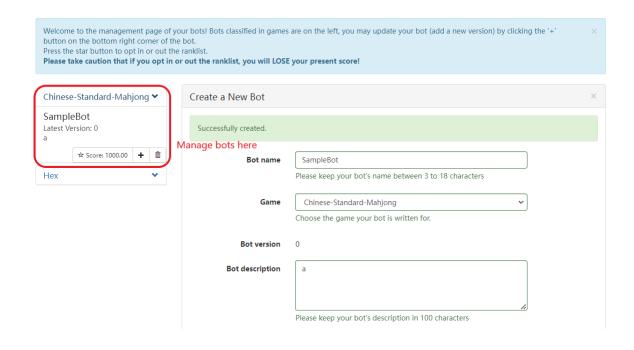
Select My Bot under user menu on the top right corner of the main website



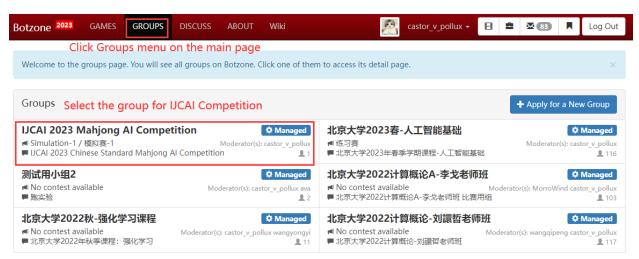
Click on Create a new bot

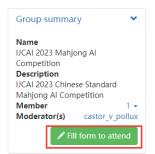


Bot name						
	Please keep your bot's name between 3 to 18 characters					
Game	Chinese-Standard-Mahjong	~				
	Choose the game your bot is written for.					
Bot version	O Select the game for IJC	Al Mahjong				
Bot description						
	Please keep your bot's description in 100 characters Upload s	Select the game for IJCAI Mahjong It's description in 100 characters Upload source code It's description in 100 charact				
Source code	Choose File No file chosen Accepted language: C/C++, Java, C#, Javascript, python. Please masure its encoding is UTF-8. In case you cannot figure out input / output format, please check this game and 'Bot' on wiki. Maxmium size: 4.00 MB.	ake				
	Please use User Storage if you'd like to upload data files (e.g. mod files).	el				
	Enter your code online (Click if cannot submit normally) >>	Select Compiler				
Compiler	G++ 7.2.0 (-O2, C++17) [.cpp][.cc]	$\overline{\mathbf{y}}$				
	Select a compiler for your code. Your uploaded code should have correct extension. You can find the environment and libraries provided for your program at 'Bot' on wiki.					
Time Limit	Time limit for each turn using this programming language (except first turn of match - this value will be doubled): 1 Second(s)	:				
	Time limit in "Long-live" mode except the first turn:					
	1 Second(s) Select R	Running Mode				
le Long-live mode / No EOF after input	☐ Check to prevent stdin from closing after sending input to B thus enabling "Long-live" mode. Never read until EOF if checked, or Bot will wait forever resultin TLE. Take care that once modified, all versions of this bot will be affected immediately.					
Use Simple IO	☐ Check to use Simple IO,otherwise use JSON IO。 Some games may not support Simple IO. Take care that once modified, all versions of this bot will be affected immediately.					
Open source	☐ Check to allow anyone to view your bot's source code	NOT recommended during competition				



Register for Competition Group





Contests								
Name	Game	Status	Start Time	Description	Current players	My participant		
Simulation-1 / 模拟赛-1	Chinese- Standard- Mahjong	Open	2023-3-12 23:55:00	Simulation contests are sc	0	♣ Participate		
	,		Union to annual			loador's account to		

Using team leader's account to submit bot to participate in contests

Only Team Leader fill in the form to register for this competition Discussion in Group

Announcements ♥
Homepage of the competition. / 比賽主页.
castor v. pollux announced at 2023-3-111 14:30:31

